4.2 Scheduling to Minimize Lateness

SUBSECTION 4.2 OF KT's BOOK



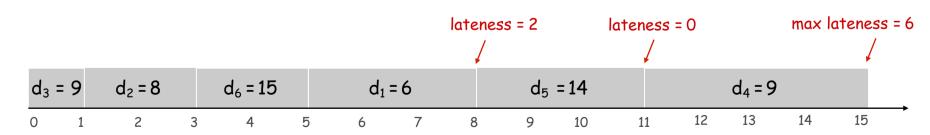
Scheduling to Minimizing Lateness

Minimizing lateness problem.

- . Single resource processes one job at a time.
- . Job j requires t_j units of processing time and is due at time d_j .
- . Solution: If j starts at time s_j , it finishes at time $f_j = s_j + t_j$.
- Lateness: $I_j = max\{0, f_j d_j\}$.
- . Goal: schedule all jobs to minimize maximum lateness $L = max I_j$.
- . Note: input elements are in blue, solution elements are in red, cost elements are in violet

Ex:

					5	
† _j	3	2	1	4	3	2
d_{j}	6	8	9	9	14	15



Minimizing Lateness: Greedy Algorithms

Greedy template. Consider jobs in some order.

. [Shortest processing time first] Consider jobs in ascending order of processing time $\boldsymbol{t_j}$.

. [Earliest deadline first] Consider jobs in ascending order of deadline \boldsymbol{d}_j .

. [Smallest slack] Consider jobs in ascending order of slack $d_j - t_j$.

Minimizing Lateness: Greedy Algorithms

Greedy template. Consider jobs in some order.

. [G1: Shortest processing time first] Consider jobs in ascending order of processing time t_j .

	1	2
tj	1	10
dj	100	10

counterexample

G1 solution: Job 1; Job 2 --> Latency = 1

Optimal Solution: Job 2; Job 1 --> Latency = 0

Minimizing Lateness: Greedy Algorithms

Greedy template. Consider jobs in some order.

. [G2 Smallest slack] Consider jobs in ascending order of slack $d_j - t_j$.

G2 Solution: Job 2; Job 1. Latency = 10

Optimal: Job 1; Job 2. Latency = 1

	1	2
† _j	1	10
dj	2	10

counterexample



Minimizing Lateness: Greedy Algorithm

Greedy algorithm. Earliest deadline d first Input: $\{(t_1,d_1),, (t_j,d_j),....(t_n,d_n)\}$

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Sort n jobs by deadline so that d_1 \le d_2 \le ... \le d_n

t \leftarrow 0

for j = 1 to n

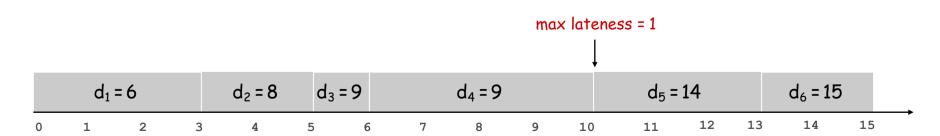
Assign job j to interval [t, t + t<sub>j</sub>]

s_j \leftarrow t, f_j \leftarrow t + t_j

t \leftarrow t + t_j

output intervals [s_j, f_j]
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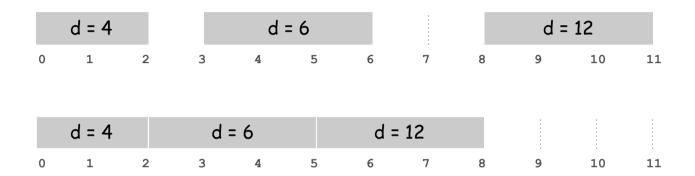
					5	
† _j	3	2	1	4	3	2
dj	6	8	9	9	14	15





Minimizing Lateness: No Idle Time

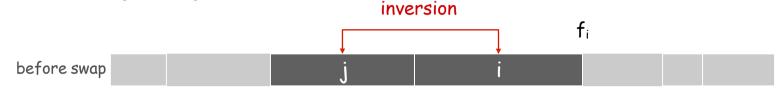
Observation. There exists an optimal schedule with no idle time.



Observation. The greedy schedule has no idle time.

Minimizing Lateness: Inversions

Def. Given a schedule S, an inversion is a pair of jobs i and j such that: i < j (i.e. di <= dj) but j scheduled before i.



[as before, we assume jobs are numbered so that $d_1 \le d_2 \le ... \le d_n$]

Observation. Greedy schedule has no inversions.

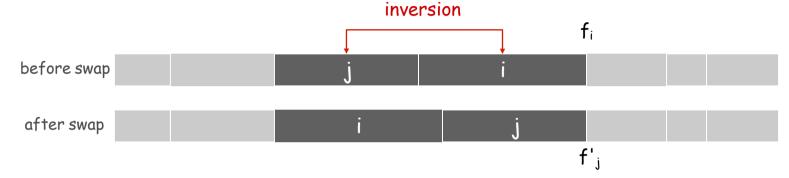
Observation. If a schedule (with no idle time) has an inversion, it has one with a pair of inverted jobs scheduled consecutively.

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a \le b \le c \dots c' : c'' \dots \leftarrow f : f' :
If b > f' then for some consecutive c', c'' it must holds c' > c''
```



Minimizing Lateness: Inversions

Def. Given a schedule S, an inversion is a pair of jobs i and j such that: i < j (w.r.t. deadline d) but j is scheduled before i



LEMMA (Exchange Arg.). Swapping two consecutive, inverted jobs **reduces** the number of inversions by **one** and does not increase the max lateness (the sum is commutative!).

- . Pf. Let L be the lateness before the swap, and let L' be it afterwards.
- . $I'_k = I_k$ for all $k \neq i$, j
- . I '_i≤I_i
- . If job j is late: \rightarrow

$$\mathbf{l'}_j = f_j' - d_j$$
 (definition)
 $= f_i - d_j$ (j finishes at time f_i)
 $\leq f_i - d_i$ (definition)
 $= \mathbf{l'}_i$ (definition)



Minimizing Lateness: Analysis of Greedy Algorithm

Theorem. Greedy schedule 5 is optimal.

- Pf. Define 5* to be an optimal schedule that has the fewest number of inversions, and let's see what happens.
 - . Can assume 5* has no idle time.
- If S^* has **no** inversions, then $S = S^*$.
- . If 5* has an inversion, let i-j be an adjacent inversion.
 - swapping i and j <u>does not increase</u> the maximum lateness and strictly <u>decreases</u> the **number of inversions**
 - this contradicts definition of 5* •

Greedy Analysis Strategies

Greedy algorithm stays ahead. Show that after each step of the greedy algorithm, its solution is at least as good as any other algorithm's.

Structural. Discover a simple "structural" bound asserting that every possible solution must have a certain value. Then show that your algorithm always achieves this bound.

Exchange argument. Gradually transform any solution to the one found by the greedy algorithm without hurting its quality.

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EXCERCISE 1 - PAGE 183

EXERCISE I: Prove that the Greedy Algorithm based on the earliest finish time is optimal.

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SOLUTION: Let A = \{i_1, i_2, ... i_k\} denote set of jobs selected by Greedy; Let J = \{j_1, j_2, ... J_m\} denote set of jobs in an optimal solution. We know .....
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Lemma 1 (Greedy Stays Ahead). For any r = 1,..., k it holds $f(i_r) \leftarrow f(j_r)$

- Now, suppose (by contradiction) that optimal solution is such that $m \ge k+1$. So, $J = \{ j_1, j_2, ..., j_k, j_{k+1}..., j_m \}$
- Apply Lemma 1 on intervals i_k and j_k : $\rightarrow f(j_k) >= f(i_k)$. (*)
- From (*), we get that the Greedy would have inserted j_{k+1} too! Since it is compatible with i_k as well! Contradiction with the assumption |A| = k!



EXCERCISE 2 AT PAGE 185

-BUYING ITEMS OF INCREASING COSTS

DO AS HOMEWORK!

HINTS: DON'T LOOK AT THE BOOK, TRY GREEDY SOLUTIONS, and PROVE:

- INVERSIONS in the good greedy ORDERING imply CONTRADICTIONS
- How prove CONTRADICTIONS? exchange argument