

# Approximation Algorithms

Andrea Clementi



## Review: Decision Problems vs Optimization Problems in NP

Given any **Opt** Problem  $\text{Min-P} = (X, Y(x), m(x, Y(x)), \text{MIN/MAX})$

we can always define the corresponding

**Decision Problem**  $\text{k-P} = (X, Y(x), m(x, Y(x)), \leq k (\geq k) )$

**FACT (Definition).**

the corresponding **Opt** problem **Min-P** is **NP-hard**  
**IFF**

the decision problem **k-P** is **NP-Hard**

**COR.** IF  $P \neq NP$  and **Min-P** is NP-hard, THEN there is no poly-time deterministic algorithm for it.

**Proof.** By contradiction, if **Min-P** would have a poly-time algo  $A(x)$  then it can be used to decide **k-P**, for any **k** on the same instance  $x$ !



# Approximation Ratio (Error)

## Optimization Problem

Given an optimization problem  $P = (X, Y(x), m(x, Y(x)), \text{MIN/MAX})$ , we say  $A$  is an  $r$ -**approximation** algorithm for  $P$  if, **for any** instance  $x \in X$ , the computation  $A(x)$  returns a feasible solution  $y^A$  such that:

$$\frac{m(x, y^A)}{\text{opt}(x)} \leq r \geq 1 \quad (\text{in the case of } \mathbf{MIN})$$



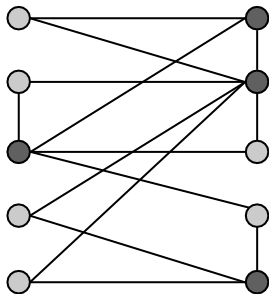
# Min-Vertex Cover

**k-VC:** Given a graph  $G = (V, E)$  and an integer  $k$ , is there a **k-size VC**, i.e., a subset of vertices  $S \subseteq V$  such that  $|S| \leq k$ , and for each edge, at least one of its endpoints is in  $S$ ?

**Min-VC:** Given a graph  $G = (V, E)$ , find a VC  $S^*$  for  $G$  of **minimum size**

Ex. there **min-VC** for the graph below has size **4**.

4



# Vertex Cover (VC)

## A lower bound for optimal VC via Maximal Matchings

**DEF.** Given  $G(V, E)$ , a **Maximal Matching**  $M \subseteq E$  is a *maximal* subset of edges that share **no** vertex of  $V$ .

**FACT 1:** Given any graph  $G(V, E)$ , consider any **Maximal Matching**  $M \subseteq E$ . Then, any **VC** for  $G$  must contain at least **1** vertex for every edge in  $M$ .

Proof.

immediate consequence of def.s of **Matching** and **VC**.

**FACT 2** (Lower Bound for the Optimum):  $\text{opt}(G) \geq |M|$

# Vertex Cover (VC)

An apx algorithm for Min VC

## Matching Algorithm **M-ALG**

- ▶ Input:  $G(V, E)$ ;
- ▶ Find (any) Maximal Matching  $M$ ;
- ▶ Return  $C = \{ \text{all nodes touched by } M \}$ ;



# Vertex Cover (VC)

An apx algorithm for Min VC

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**THM 3.** **M-ALG** is a **2-approx** algorithm for **Min-VC**.



# Vertex Cover (VC)

## Proof of THM 3.

**FACT 4.** The returned solution  $C$  is:

(1) always a **VC** for  $G$  AND (2)  $|C| = 2|M|$ .

**Proof.** (1) Immediate consequence of the fact that  $M$  is Maximal.  
 (2) is trivial.  $\square$

Recall **FACT 2:**  $\text{opt}(G) \geq |M|$  (3)

From (2) and (3), it follows that:

$$|C| / \text{opt}(G) \leq 2|M| / |M| = 2$$

